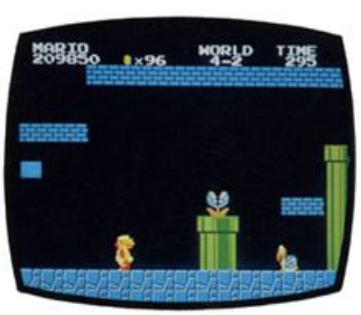
One world wasn't enough to hold all the excitement of VS. Super Mario Bros.™

Nintendo®

One world wasn't enough to hold all the excitement of VS. Mario's Adventure.™

Nintendo

So we created endless worlds above and below ground, in the air and under water, all full of hidden surprises.



When it comes to helping you make a profit, Nintendo doesn't play games. We put all of our experience as the leader in the video game industry behind every twist, every turn, every exciting surprise in VS. Mario's Adventure™—our most sensational accomplishment yet.

For beginners, it takes only a few minutes to get hooked on the fun. For experts, we created a multitude of hidden surprises. It's spellbinding, irresistible, an altogether new kind of game guaranteed to keep players coming back again and again.

To save the princess, the hero Mario, and if two people play, his brother Luigi, are confronted with fast-action challenges and opportunities. They can shrink, grow, duck, break bricks, get flower power, conquer dragons, zip through worlds in the warp zone. The surprises never end.

And because VS. Mario's Adventure is part of the VS. System,™* the game is as convenient and profitable for you as it is fun for your customers.

Contact your local Nintendo distributor, or call Nintendo of America Inc. (206) 882-2040 for more information.

*Available in Dedicated or VS. Pak™ form for the VS. DualSystem™ (only one VS. Mario's Adventure per cabinet) and VS. UniSystem.™ Or, to put new life into your old games, get the VS. UniKit™ to convert Donkey Kong®, Donkey Kong Jr.®, Popeye[1], Donkey Kong 3®, Mario Bros.® (narrow cabinet only), Pac-Man[2] and Ms. Pac-Man[2].

[1]King Features Syndicate, Inc.
[2]TM of Bally Midway Manufacturing, Inc.

Upright/VS. UniSystem (Single Monitor) Dimensions: 23¾'' (W) x 32⅜'' (D) x 68⅜'' (H) Weight: 250 lbs.

Upright/VS. DualSystem (Dual Monitor) Dimensions: 45¼'' (W) x 33½'' (D) x 67½'' (H) Weight: 375 lbs.

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Nintendo of America Inc.
P.O. Box 957, Redmond, WA 98052

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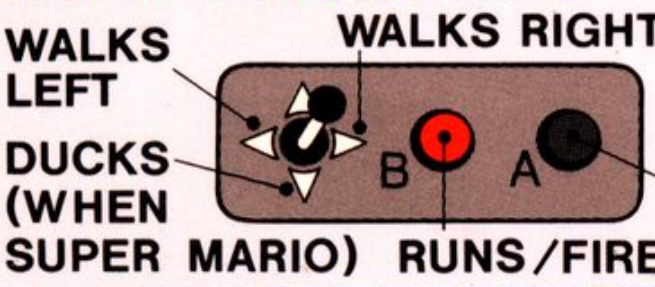
VS. SUPER MARIO BROS.™

MARIO'S QUEST IS TO SAVE THE PRINCESS

CRASH!!

■HOW TO OPERATE



PUNCH ENEMIES FROM BELOW!!

HOW TO DESTROY ENEMIES

JUMP ON TOP OF ENEMIES!!

HIT THESE BLOCKS FOR COINS.
COLLECTING ENOUGH COINS GIVES EXTRA LIVES.
(HINT: LOOK FOR HIDDEN COINS.)

■TRY TO PICK UP:

- MARIO GROWS TO SUPER MARIO.
- SUPER MARIO CHANGES TO FIERY MARIO. HE CAN DESTROY ENEMIES WITH FIREBALLS.
  BE CAREFUL – SOME ENEMIES CANNOT BE DESTROYED.
- MAKES MARIO INVINCIBLE FOR A SHORT TIME.

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VS. SUPER MARIO BROS.™

(Operation Manual)

MDS (MGS)

I. How to install Software ROMs

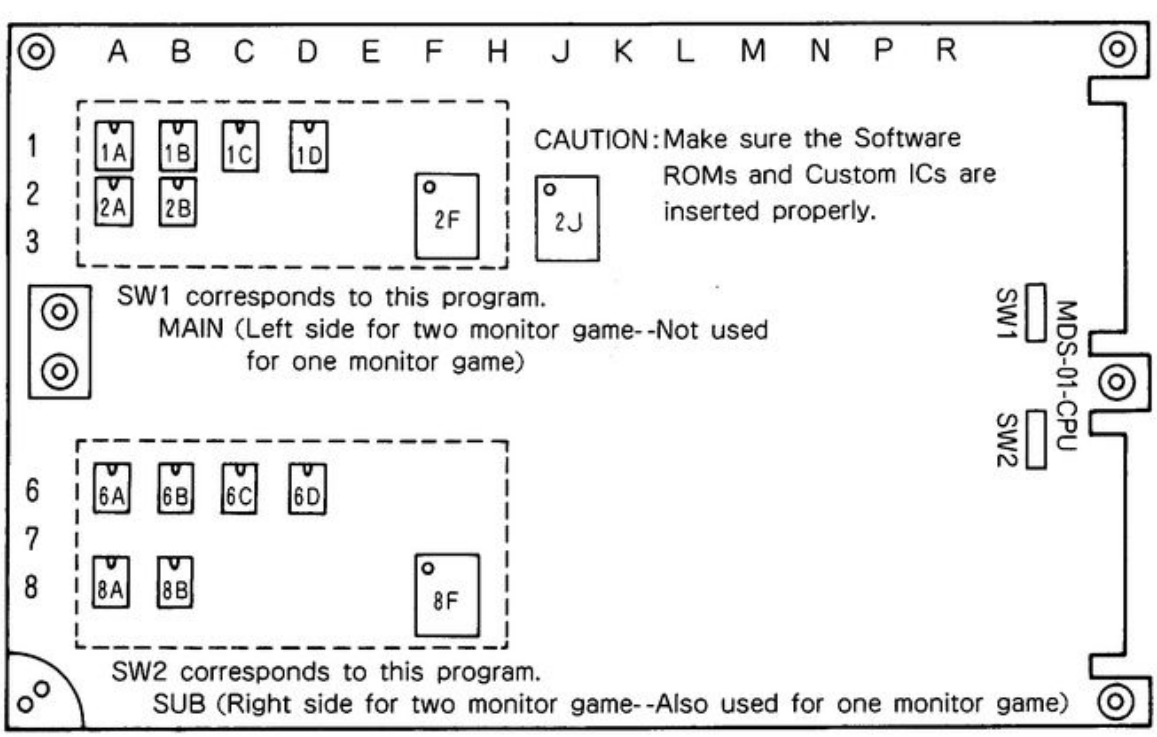
Each Software ROM is labeled with a Location Number shown on it (▨ Shaded Portion illustrated below), which indicates the corresponding location on the P.C. Board where it should be installed.

(Label on Software ROM)

"VS. SUPER MARIO BROS." contains 6 Software ROMs and 2 Custom ICs which have location numbers 1A or 6A, 1B or 6B, 1C or 6C, 1D or 6D, 2A or 8A, 2B or 8B, 2F or 8F (Custom IC) and 2J (Also Custom IC). Each ROM and Custom IC must be mounted in the proper IC Socket.

For VS. DUAL SYSTEM (two monitors): Only one "VS. SUPER MARIO BROS." can be installed. (Although any other VS. PAK except VS. TENNIS and VS. BASEBALL can be used in the other side.) "VS. SUPER MARIO BROS." must be installed in the main (left) side of the cabinet. The EP-ROMs and Custom IC should use locations 1A, 1B, 1C, 1D, 2A, 2B and 2F. For VS. DUAL SYSTEM, you do not need to use the Custom IC (RP2A04) for position 2J.

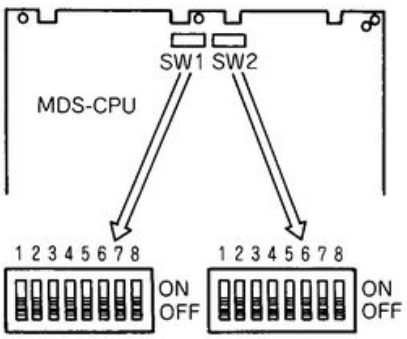
For VS. UNISYSTEM (one monitor): You must use the Custom IC (RP2A04) for position 2J. The EP-ROMs and Custom ICs must use locations 6A, 6B, 6C, 6D, 8A, 8B and 8F (SUB SIDE).



ROM and IC Location on P.C. Board

2. Points and methods of adjustment

Game Option Settings
MDS P.C. Board



SW1···MAIN
(Left side for two monitor game--Not used for one monitor game)

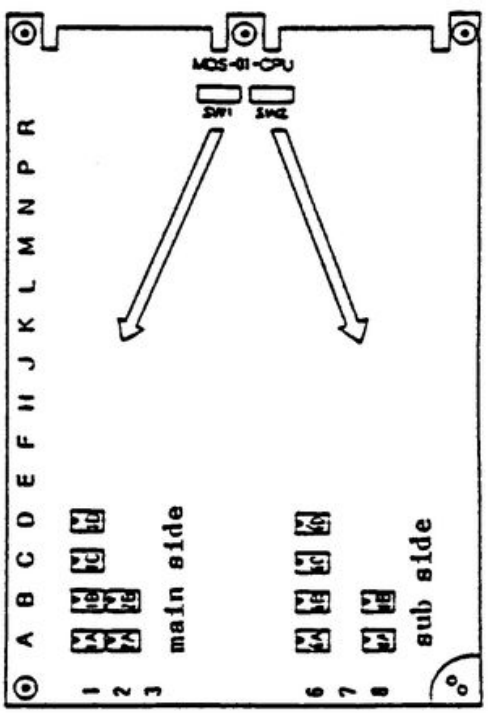
SW2···SUB
(Right side for two monitor game--Also used for one monitor game)

MDS FOR VS.SUPER MARIO BROS.

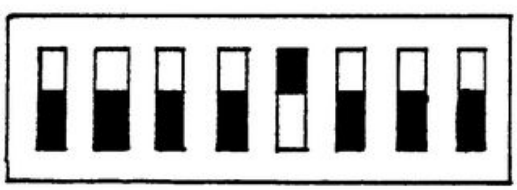
		1	2	3	4	5	6	7	8
CREDIT/COIN	1/1	OFF	OFF	OFF					
	1/2	OFF	OFF	ON					
	1/3	OFF	ON	OFF					
	2/1	OFF	ON	ON					
	3/1	ON	OFF	OFF					
	4/1	ON	OFF	ON					
	5/1	ON	ON	OFF					
FREE PLAY		ON	ON	ON					
NUMBER OF LIVES	3				OFF				
	2				ON				
EXTRA LIFE COINS	100					OFF	OFF		
	150					OFF	ON		
	200					ON	OFF		
	250					ON	ON		
TIMER	SLOW							OFF	
	FAST							ON	
CONTINUE MODE LIVES	4								OFF
	3								ON

CAUTION

The suggested factory settings for VS. SUPER MARIO BROS.™ are listed below. It is recommended that you carefully check the dip switch settings prior to operation. For the VS. Dualsystem™ , the EPROMs and custom IC must be installed in the "main" side of the P.C. board and use SW1 dip switches. Only one VS. SUPER MARIO BROS.™ can be installed in a VS. Dualsystem™ (although any other VS. Pak except VS. Tennis and VS. Baseball can be used in the "sub" side). For the VS. Unisystem™ , the EPROMs and custom IC must be installed in the "sub" side of the P.C. board and use SW2 dip switches . For VS. Unisystem™ only , custom IC (RP2A04) must be installed in position 2J ("main" side). See operation manual for further instructions .



SW1 or SW2							
1	2	3	4	5	6	7	8
OFF	OFF	OFF	OFF	ON	OFF	OFF	OFF



ON

OFF